



St. Mary's  
Catholic Federation

## Resources to support home learning in Art

This document is a suggestion of ideas that you may find helpful in supporting your child/ren. It is not exhaustive and is not essential. If you have a resource you've found to be helpful, please inform your class teacher and we can add it to the list.

If you have any questions, please ask us, in person or by email to the school office.

Thank you

**Manipulatives** (manipulatives are relevant at all ages and stages.)

Crayons, markers, pieces of paper, chalk, paint, paintbrushes, plasticine, modeline, clay, playdough, food coloring, scissors, glue, salt dough, lolly sticks, bottle corks, straws, sticky tape, cellotape, tubes, craft paper

### Online

<http://kinderart.com/art-lessons/painting/teaching-art-at-home/>

<https://artfulparent.com/>

The Artful Parent is a site packed with fun craft ideas to get your kids thinking creatively. Many of them are well suited to younger children, and are fantastic if your little ones are starting to get bored or anxious.

<https://www.redtedart.com/>

<https://theimaginationtree.com/>

Creative art and craft activities for the very youngest.

<https://www.youtube.com/channel/UCHRHILY0+3i5VvKEeFMoJxw>

Have a go at drawing.

<https://www.tate.org.uk/kids> - Art related games and quizzes

<https://www.nationalgallery.org.uk/paintings/search-the-collection> -

The entire collection online

<https://www.activityvillage.co.uk/>

Craft activities

[https://www.youtube.com/user/ArtforKidsHub?fbclid=IwAR2YcfXuc3Tufw7mXfkrgB2SkfvrUsASv\\_danl3P4FYUNaWSlJ6viiHsiyg](https://www.youtube.com/user/ArtforKidsHub?fbclid=IwAR2YcfXuc3Tufw7mXfkrgB2SkfvrUsASv_danl3P4FYUNaWSlJ6viiHsiyg)

[https://drive.google.com/file/d/1\\_JsOHvLymJMBYamXVixD5HTJyrIfb4ix/view](https://drive.google.com/file/d/1_JsOHvLymJMBYamXVixD5HTJyrIfb4ix/view)

How to draw

<https://www.starfall.com/h/ftr-art/?t=289554829> - Focus on 6 different artists

<https://www.bbc.co.uk/bitesize/subjects/zyg4d2p> (KS1)

<https://www.bbc.co.uk/bitesize/subjects/zn3rkqt> (KS2)

## Apps

**PixPop™ Art** is game-based app that takes some of history's greatest works of art and makes it into a game of matching, jigsaw puzzles, hidden objects and other visually engaging games.

**Smithsonian: Artists in Dialogue 2** is an app that allows you to explore the collaborative exhibition of the artists Sandile Zulu of South Africa and Henrique Oliveira of Brazil at the Smithsonian Institution with a guided tour by curator Karen Milbourne. The application invites you to join in conversation on social media, play games and test knowledge on what was learned from the exhibit.

**Art Authority for iPad** is another app that brings a real-world art museum to your mobile device. What's unique about this app is that it allows you to compare different works by artist, title, subject, or location. It also gives educational period overviews, timelines and history of more than 1000 artists.

**Musee du Louvre** is app for the world's largest museum, the Louvre in Paris, that provide visuals of the artwork along with descriptions, details, technical information and locations.

**AB EX NY** is the app for The Museum of Modern Art in Manhattan (MoMA) that allows you to explore contemporary and modern art, listen to audio descriptions, watch videos from the exhibit curators, and share the works on social media outlets.

**Gagosian**, which is updated quarterly, is the app for the **Gagosian Galleries** around the world. The app allows you to explore it's current galleries, artists, events and calendar with beautiful displays of artistic works and descriptions of artists.

**Love Art: National Gallery, London** is an app showcasing some of the greatest collections from Western Europe at The National Gallery in London. Interestingly, the app allows you explore the works by themes such as power, torment, hope and inspiration.

**Art2Go** is an app for impressionist and post-impressionist artwork that includes audio and video commentary of the artists and their best works.

In addition to art galleries and museums, there's lots of great apps out there that allow students to actually begin drawing or editing photos.

### **Other**

- Pictionary - draw something in 60 seconds. Other people must guess what you have drawn.
- 3 marker challenge - choose 3 different pens/pencils/chalks/crayons with a blind fold on.
- 10 minute photo challenge - Take as many interesting pictures as you can within the house. Make a collage from them on the computer.
- Make birthday cards using bits and pieces from around the house or flowers from the garden
- Pebble painting - Find pebbles in the garden to paint (you could use paint leftover from DIY jobs)
- Draw using different materials (eg. Chalk on outdoor stone)